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WM: "WEARABLE METHODOLOGY" A NEW METHODOLOGY BASED ON THE USE OF INNOVATIVE TECHNOLOGIES FOR EDUCATION

2016-1-ESO1-KA201-025397









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Respond from 1 to 5 on each statement

1 (No agreement), 2.3 (Somewhat agree) 4 and 5 (Strongly agree)

- 1. I would like to use the Wearable Methodology activity frequently ()
- 2. I found the game very complex ()
- 3. I think the game is easy to use ()
- 4. I think I need computer support to use it ()
- 5. I found the operation of the game quite logical ()
- 6. I think it is very complex ()
- 7. I think everyone could use it ()
- 8. I found the game cumbersome to use ()
- 9. I have felt very safe using the game ()
- 10. I need to learn many things to control the game ()
- 11. I have lost control of the class ()
- 12. I prefer to control the game with smartobjects than from a Tablet ()
- 13. I knew what I had to do in every moment ()
- 14. I have felt overwhelmed ()